Field Day Community Fantasy Manual

----- Wiffleball -----

Offense

Out	-0.2 point(s) per	Earned for every out.
Singles	1 point(s) per	Earned for every single hit.
Doubles	2 point(s) per	Earned for every double hit.
Triples	3 point(s) per	Earned for every triple hit.
Homeruns	4 point(s) per	Earned for every homerun hit.
RBIs	1 point(s) per	Earned every time a teammate reaches home following a ball in play by you.
Runs	1 point(s) per	Earned for reaching home.
Strikeouts	-1 point(s) per	Earned for striking out.
Walks	1 point(s) per	Earned for receiving a walk, intentional walks count.
Batter Value	(Total Bases / At-Bats) * 3	Calculated via total bases divided by number of at-bats then multiplied by 3. Meant to reward consistent kickers.

Defense

Innings Fielded	0.3 point(s) for 1/3 inning0.6 point(s) for 2/3 inning3 point(s) per	Earned for every out recorded in the field.
Outs Recorded	2 point(s) per	Earned for recording an out.
Out Assists	1 point(s) per	Earned for assisting in recording an out.
Defensive Gems	3 point(s) per	Earned for making a phenomenal play. Defensive gems are up to Admin discretion.
Errors	-1 point(s) per	Earned for having an attempt to record an out but flopping the opportunity. Errors are up to Admin discretion.

Pitching

Innings Pitched	0.5 point(s) for 1/3 inning1 point(s) for 2/3 inning5 point(s) per	Earned for every out recorded in the field while pitching.
Strikeouts	1 point(s) per	Earned for striking out opponents.
Walks	-0.3 point(s) per	Earned for walking opponents.
Allowed Hits	-0.5 point(s) per	Earned for opponents achieving a hit off your pitching.
Allowed Runs	-1 point(s) per	Earned for opponents scoring a run while you're pitching.

Designated Hitting

DH Value (Total Bases / Total At-Bats) * 5	Calculated via the total amount of bases achieved divided by total amount of at-bats with that result being multiplied by five. Must have 3 at-bats for this stat to be recorded.
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